

Articulate Storyline 360 Core Skills: Level 1



Duration: 2 days

Prerequisites: A basic understanding of the computer, the operating system, files and folders is assumed in addition to general keyboard and mouse skills. It is recommended that individuals review the general tutorials that come with Storyline prior to class.

Description: Articulate Storyline is one of the best eLearning development tools in the world. This step-by-step, project-based class will have you creating interactive eLearning projects in Storyline as little as two days. You'll learn how to create Storyline projects from scratch, how to work with scenes and slides, how to add text, images, characters, shapes, and videos. There are lessons that will teach you how to add interactivity to your project via buttons, triggers, text entry areas, layers, and hotspots. And you'll learn how to engage your learners with quizzes, and how to publish your eLearning projects for the widest possible audience.

OUTLINE:

MODULE 1: EXPLORING STORYLINE

- Explore a Finished Storyline Project
- Explore Slides and Panels
- Zoom and Magnify
- Explore Panels (Windows)
- Preview the Entire Project

MODULE 2: CREATING PROJECTS

- Create a New Project
- Apply a Theme
- Apply a Content Master Slide
- Insert New Slides
- Create a New Content Master Slide
- Apply a Different Master Slide Layout to a Slide

MODULE 3: ADD CONTENT

- Import Content from Microsoft PowerPoint
- Insert Images
- Create and Format a Text Box
- Format a Bulleted List
- Edit an Image
- Insert a Caption

MODULE 4: BUTTONS, TRIGGERS, AND HOTSPOTS

- Add Button to a Slide
- Add a Trigger to a Button
- Use an Image as a Button
- Edit a Trigger
- Remove Default Player Buttons
- Make a Slide Advance Automatically

- Insert a Hotspot

MODULE 5: STATES, LAYERS, AND VARIABLES

- Change Button States
- Create Layers
- Create a Trigger to Show a Layer
- Insert a Text Entry Field
- Manage a Variable
- Reference a Variable
- Add a Condition to a Button

MODULE 6: TABLES AND NUMBER VARIABLES

- Insert a Table
- Create Variables that Calculate
- Adjust a Variable with a Trigger

MODULE 7: AUDIO, ANIMATION, AND VIDEO

- Insert Audio
- Use Text-to-Speech to Create Audio
- Edit Audio
- Replace Audio
- Record Voiceover Audio
- Animate an Object
- Animate Text
- Animate an Image
- Create an Animation Completes Trigger
- Create a Simple Motion Path
- Insert a Video onto a Slide
- Embed an External Video

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MODULE 8: QUIZZES

- Insert a Multiple Choice Slide
- Insert a Matching Drag-and-Drop Slide
- Insert a Freeform Drag and Drop Quiz Slide
- Insert a Quiz Result Slide

MODULE 9: PUBLISHING

- Edit Player Properties
- Customize Slide Player Features
- Enable the Seekbar for a Single Slide
- Use the Media Library to Replace an Image
- Publish Course Content